21718 3 Hours / 100 Marks

Seat No.								
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Instructions:

- (1) All Questions are *compulsory*.
- (2) Answer each next main Question on a new page.
- (3) Illustrate your answers with neat sketches wherever necessary.
- (4) Figures to the right indicate full marks.
- (5) Assume suitable data, if necessary.
- (6) Mobile Phone, Pager and any other Electronic Communication devices are not permissible in Examination Hall.

Marks

1. (A) Attempt any THREE of the following:

12

- (a) Define throws & finally statements with its syntax and example.
- (b) Which are the restrictions present for static declared methods?
- (c) Explain any four features of java programming.
- (d) Explain how interface is used to achieve multiple Inheritance in Java.

(B) Attempt any ONE of the following:

6

- (a) Write a java program to implement visibility controls such as public, private, protected access modes. Assume suitable data, if any.
- (b) With proper syntax and example explain following graphics methods:
 - (1) SetColor()
 - (2) SetForeGround()
 - (3) getFont()
 - (4) setSize()

[1 of 4] P.T.O.

17515 [2 of 4]

2. Attempt any TWO of the following:

- (a) Write a java program to copy the content of the file "file1.txt" into new file "file2.txt".
- (b) Write a java program to implement multilevel inheritance with 4 levels of hierarchy.
- (c) Define applet. Write a program to create an applet to display message "Welcome to java applet".

3. Attempt any FOUR of the following:

16

16

- (a) Explain any four applet tag.
- (b) Which are the ways to access package from another package? Explain with example.
- (c) Define a class and object. Write syntax to create class and object with an example.
- (d) With proper syntax and example explain following thread methods:
 - (1) wait()
 - (2) sleep()
 - (3) resume()
 - (4) notify()
- (e) What is type casting? Explain its types with proper syntax and example.

17515			[3 of 4]					
4.	(A)	Attempt any THREE of the following:						
		(a) State & explain scope of variable with an example.						
		(b)	With syntax and example explain try & catch statement.					
		(c)	Explain applet life cycle with suitable diagram.					
		(d)	Explain byte stream class in detail.					
	(B)	Atte	ttempt any ONE of the following:					
		(a)	Write a java program to implement following functions of string:					
			(1) Calculate length of string					
			(2) Compare between strings					
			(3) Concatenating strings					
		(b)	Write a java program to extend interface assuming suitable data.					
5.	Atte	mpt a	ny TWO of the following :	16				
	(a)	a) Write a java program to implement runnable interface with example.						
	(b)	Write a java program to display all the odd numbers between 1 to 30 using for						
		loop & if statement.						
	(c)	Expl	Explain following methods for applet with an example:					
		(1)	Passing Parameter to applet					
		(2)	Embedding <applet> tags in java code.</applet>					

17515 [4 of 4]

6. Attempt any FOUR of the following:

- (a) Explain following bitwise operator with an example:
 - (1) left shift operator
 - (2) write shift operator
- (b) State & explain types of errors in Java.
- (c) Enlist types of constructor. Explain any two with example.
- (d) How to add new class to a package? Explain with an example.
- (e) Explain Array list & Iterator methods of collections with an example.

16